

*University of Indianapolis – Shaheen College of Arts & Sciences: R.B. Annis School of Engineering*  
**2025-2026 Curriculum Guide for Computer Engineering (CMPE) Major**  
 Bachelor of Science

Computer Engineering (CMPE) is an engineering discipline that focuses on the application of engineering principles to the design and development of electrical and electronic systems, specifically digital systems.

### Lower-Level Courses

•	<b>CHEM</b>	<b>150</b>	General Chemistry I (3)
•	<b>CHEM</b>	<b>151</b>	General Chemistry Laboratory I (1)
•	<b>CSCI</b>	<b>155</b>	Introduction to Programming using C++ (3)
•	<b>CSCI</b>	<b>156</b>	Introduction to Object-Oriented Programming (3)
•	<b>CSCI</b>	<b>240</b>	Data Structures and Algorithms (4)
•	<b>EENG</b>	<b>120</b>	DC Circuits (3)
•	<b>EENG</b>	<b>210</b>	AC Circuits and Systems (3)
•	<b>EENG</b>	<b>220</b>	Digital Systems (3)
•	<b>EENG</b>	<b>230</b>	MCU Architecture and Programming (3)
•	<b>ENGR</b>	<b>196</b>	Introduction to Engineering (Design Lab I) (3)
•	<b>ENGR</b>	<b>198</b>	Engineering Design Lab II (1)
•	<b>ENGR</b>	<b>296</b>	Engineering Design Lab III (1)
•	<b>ENGR</b>	<b>298</b>	Engineering Design Lab IV (1)
•	<b>MATH</b>	<b>190</b>	Calculus and Analytic Geometry I (4)
•	<b>MATH</b>	<b>191</b>	Calculus and Analytic Geometry II (4)
•	<b>MATH</b>	<b>195</b>	Discrete Mathematics (3)
•	<b>MATH</b>	<b>280</b>	Linear Algebra (4)
•	<b>MATH</b>	<b>330</b>	Differential Equations (3)
•	<b>PHYS</b>	<b>153</b>	General Physics I, Calculus Based (4)
•	<b>PHYS</b>	<b>163</b>	General Physics II, Calculus Based (4)
•	<b>PHYS</b>	<b>280</b>	Scientific Computing (3)

### Upper-Level Courses

•	<b>EENG</b>	<b>310</b>	Signals & Systems (3)
•	<b>EENG</b>	<b>320</b>	Electronics (3)
•	<b>EENG</b>	<b>330</b>	Probability & Random Processes (3)
•	<b>EENG</b>	<b>340</b>	Interfacing Laboratory (3)
•	<b>EENG</b>	<b>370</b>	Digital Design & Synthesis (3)
•	<b>EENG</b>	<b>440</b>	Modern Processor Architecture (3)
•	<b>ENGR</b>	<b>396</b>	Engineering Design Lab V (1)
•	<b>ENGR</b>	<b>398</b>	Engineering Design Lab VI (1)
•	<b>ENGR</b>	<b>496</b>	Engineering Design Lab VII (1)
•	<b>ENGR</b>	<b>498</b>	Engineering Design Lab VIII (2) (capstone)
•	<b>SWEN</b>	<b>310</b>	Operating Systems (3)

**Tech Elective(s):** Students must also complete at least three (3) credit hours of Tech Elective(s).

- **Option 1:** Complete at least three credits of EENG, ENGR, CSCI, ISEN, MENG, SWEN at the 300 level or higher in addition to already required program requirements, such as the following examples:
  - **EENG 350** (Signal Proc. I)
  - **EENG 405** (Controls I)
  - **EENG 420** (Image Processing)

- **ENGR 400** (Special Topics)
- **ENGR 450** (Research)
- **MENG 440** (Mechatronics)
- **Option 2:** Complete one of the following:
  - **MATH 270** (Calc III) (4)
  - **ENGR 210** (Engineering Econ) (3)

## NOTES

- A grade of C- (1.7 on a 4.0 scale) or higher is required in all courses in the Bachelor of Science in Computer Engineering Degree at the University of Indianapolis.
- A minimum of 120 hours is required to earn a Bachelor of Science degree from the University of Indianapolis.
- A typical CMPE major can satisfy degree requirements with 128 credits.
- An average grade of C or higher is required in all required Engineering, Mathematics, and Science courses for the Computer Engineering Program.
- A student may complete more than one major as long as each major has at least 24 discrete hours. Please see the Academic Catalog for additional details.

**REMEMBER:** If you have any questions about the Computer Engineering major requirements, contact a faculty advisor from the R. B. Annis School of Engineering (Kenneth Reid, 788-3657; Annis Hall, Room 105) or your academic advisor. Courses and requirements sometimes change so keep in contact with your advisor.